## SUCCESS FOR EVERY CHILD in the virtual world and inclusion in the real world

Number: 2022-1-CZ01-KA220-SCH-000086414



## ESCOLA SECUNDÁRIA MANUEL CARGALEIRO – PORTUGAL



TITLE OF THE ACTIVITY: 2<sup>nd</sup> ADAPTATION STAY - SAFE@NET - 4<sup>th</sup> to 25<sup>th</sup> january 2023



DATE/TIME	ACTIVITY	DESCRIPTION	UTILITIES	GROUPS + WHERE	LECTURERS/ who is in charge
4 <sup>th</sup> january	Teachers' meetings	Elaboration of the questionnaire to be carried	Computer	Teachers Team	Fátima Veríssimo
16th	leachers meetings	out before the adaptation stay and pre-test of	Compater	reactions realit	Ricardo Fernandes
january		the Kahoot 1 <sup>st</sup> round.		Lybrary	América Silva
2.30 to 4		the Randot 1 Tourid.		Online	Noémia Assunção
pm		Conducting a questionnaire on internet safety		Omme	Nocilia Assurição
Pili		to be applied to all students at the school.			
11 <sup>th</sup> :		Talk with students about Internet Security.		28 students	Fátima Veríssimo
11 <sup>th</sup> january	Aa.a.a.a.a.a.f.th.a.th.a.a.a	Talk with students about internet Security.		Classroom 27	
2.30 pm	Awareness of the theme	The state of the s		Classroom 27	Ricardo Fernandes
to		The students answer the google form			
3.30 pm	Evaluation before (1)	questionnaire.	Computers/mobile		América Silva
			phone		Noémia Assunção
Al-					
18 <sup>th</sup> january	Kahoot Safe@Net – 1 <sup>st</sup> round	Kahoot is composed of 18 questions and aims	Computer		Ricardo Fernandes
2.30 pm		to develop cooperation and discussion skills on	video projector	28 students	Fátima Veríssimo
to		the proposed questions organized into 4			
3.30 pm		themes on Internet Security:	One mobile phone by	Classroom 27	América Silva
		THEME 1 – ONLINE PREVENTION	group		Noémia Assunção
		THEME 2 – CYBERBULLING			Manuela Pereira
		THEME 3 - NETETIQUETTE			
		THEME 4 - INFORMATION AND PLAGIARISM			
		The 28 students are randomly assigned to 7			
		teams of 4 students.			
		As a team, students cooperate with each other			
25th	Kahoot Safe@Net – 2 <sup>nd</sup> round	and discuss the proposed questions to find the			
	Kanoot Sale@Net - 2 Touliu				
january		best answer option.			
2.30 pm		Between each question, students are asked			
to		about their answers.			
3.30 pm					
		At the end of each round, the 3 winning teams			
		are determined.			
		At the end of the Kahoot, the sum of the 2			
		rounds elects the 3 winning teams.			
		Francos applaced and of the minutes to the			
		Everyone applauds each of the winning teams			
		and everyone applauds the group's			
		participation.			

<sup>(1)</sup> The same questionnaire for the third adaptation stay because it integrates the internet security theme "NETIQUETTE".